Strategy Guide

Driver Controlled (Two Minutes, but last 30 seconds is when you can start pushing the bowling balls)

* Ball in Low Goal Zone is **One Point**
* Ball in Crate is **Two Points**
* Magnet Ball in Off Field Goal is **Twenty Five Points** – you can identify a magnet ball by the marks where they split the ball in half
* Two stacked crates with one ball in each is worth **Fourteen points (10 +2 +2)**
* Two stacked crates on home zone with one ball in each is **Twenty Four Points (10 +10 +2 +2)**
* Do NOT touch the bowling balls

End Game (last 30 seconds, NO BREAK between normal and end game)

* Bowling ball in Home Zone is **Twenty Points**
* Bowling ball in Home Goal is **Thirty Points**
* When the bowling ball is in the goal, **raise a crate with balls in it using the robot to get a stacking bonus**
* You can STILL score using all the ways in the first list – if no time left, just start hoarding balls into the Low Goal Zone